LIVING AN EXTRAORDINARY LIFE

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Reaching Out 2017



FINAL EXAM



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- I. An extraordinary life?
- 2. A good steward?
- 3. A good community member?



HARD WORK

INTERLUDE I

What are 3 activities that are intrinsically joyful for you, that put you in a state of flow?

GOALS



GOALS +1



INTERLUDE 2

What are 3 things that motivate you so much they get you to jump out of bed in the morning?



PLANNING

INTERLUDE 3

What are 3 skills or subject areas you don't know but would love to learn (maybe you've always been too busy to learn them)?



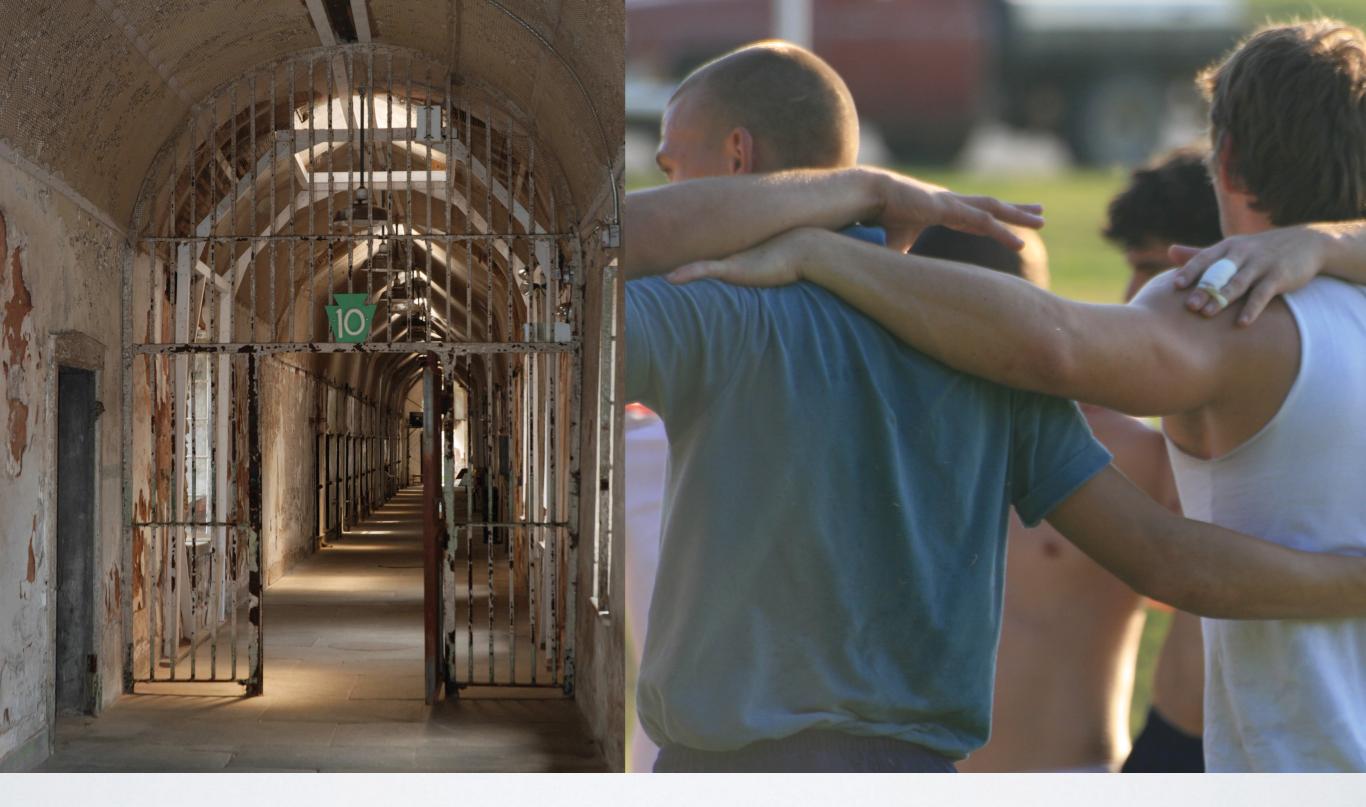
MARSHMALLOWS

INTERLUDE 4

Who are 3 (or more) people you want to spend time with in your work life?



TRAPPED!



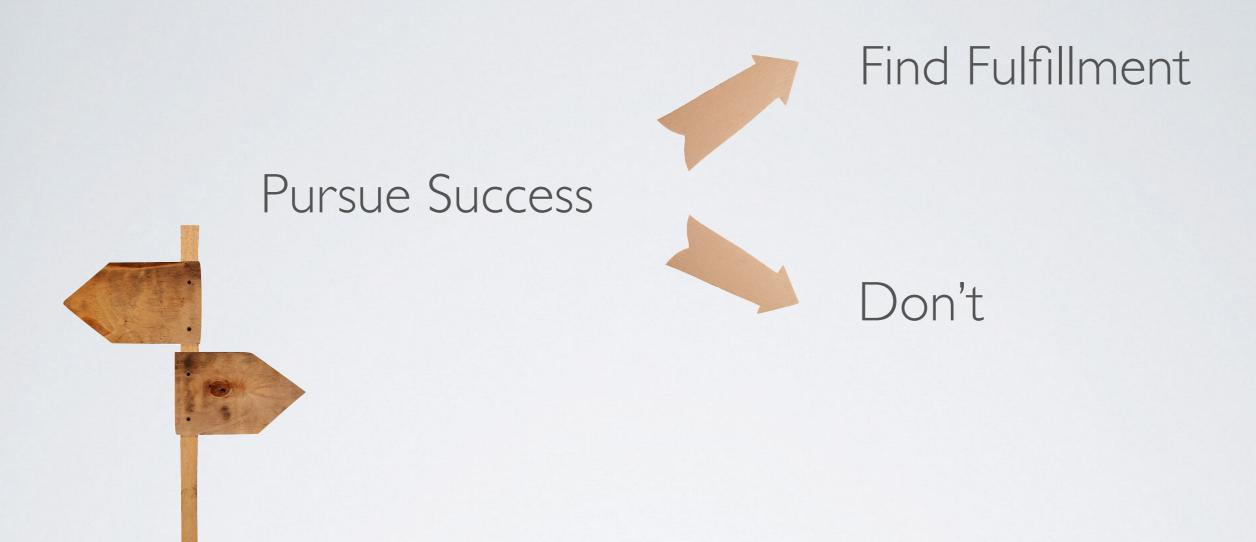
SYSTEMS + HABITS + PEOPLE

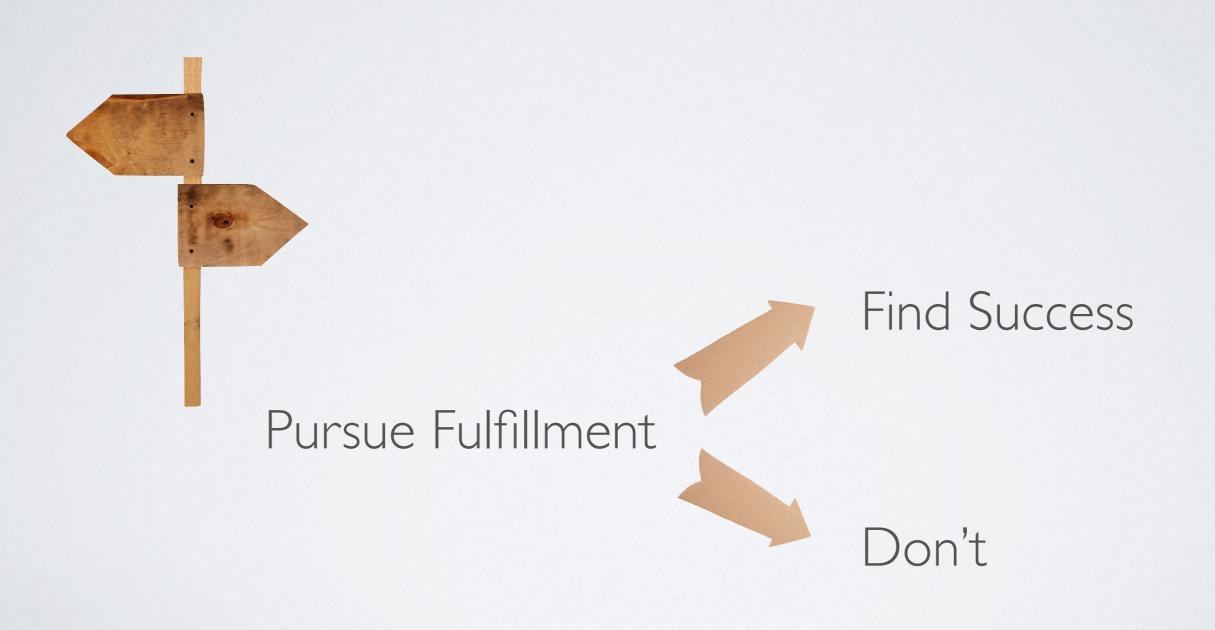


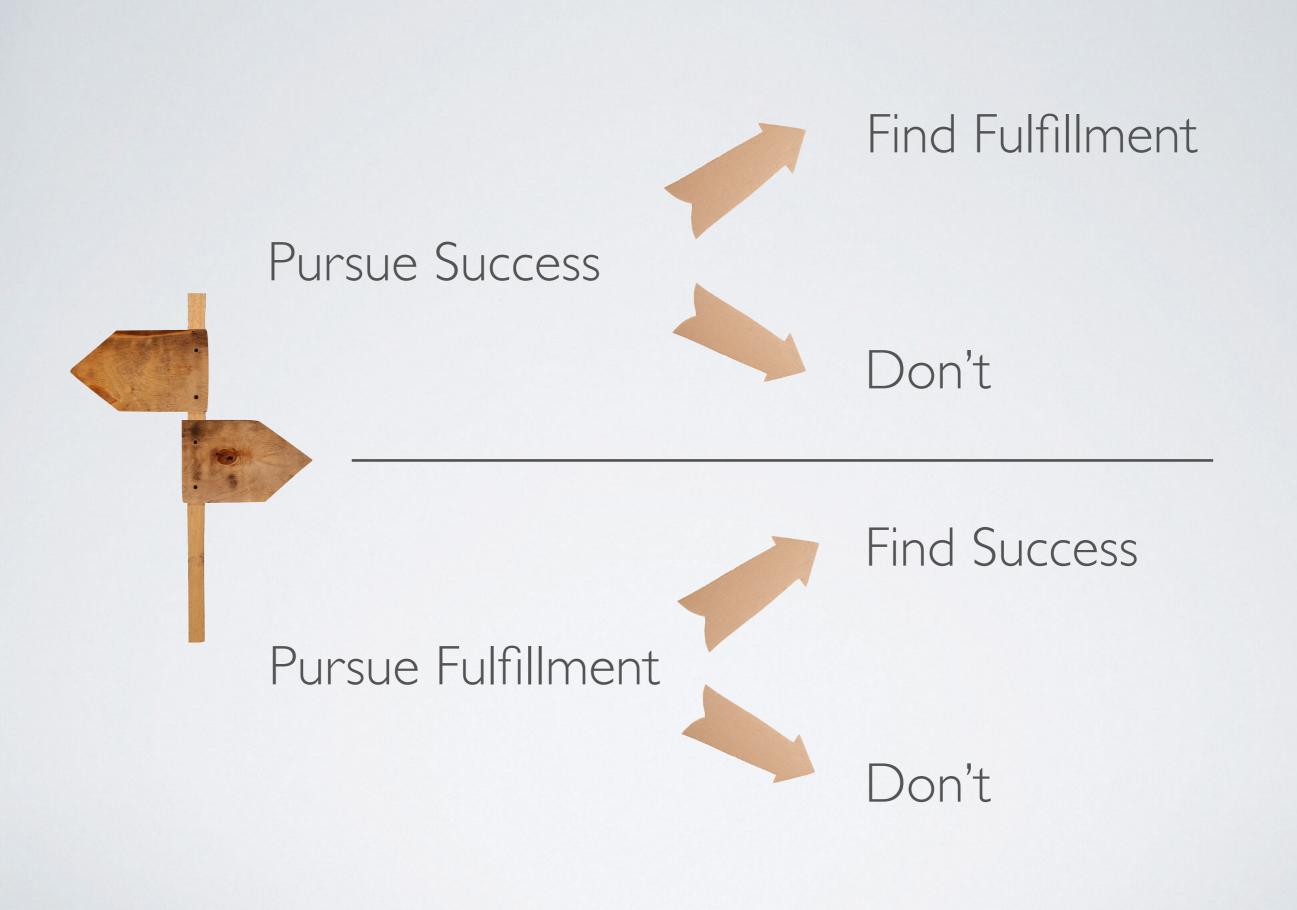


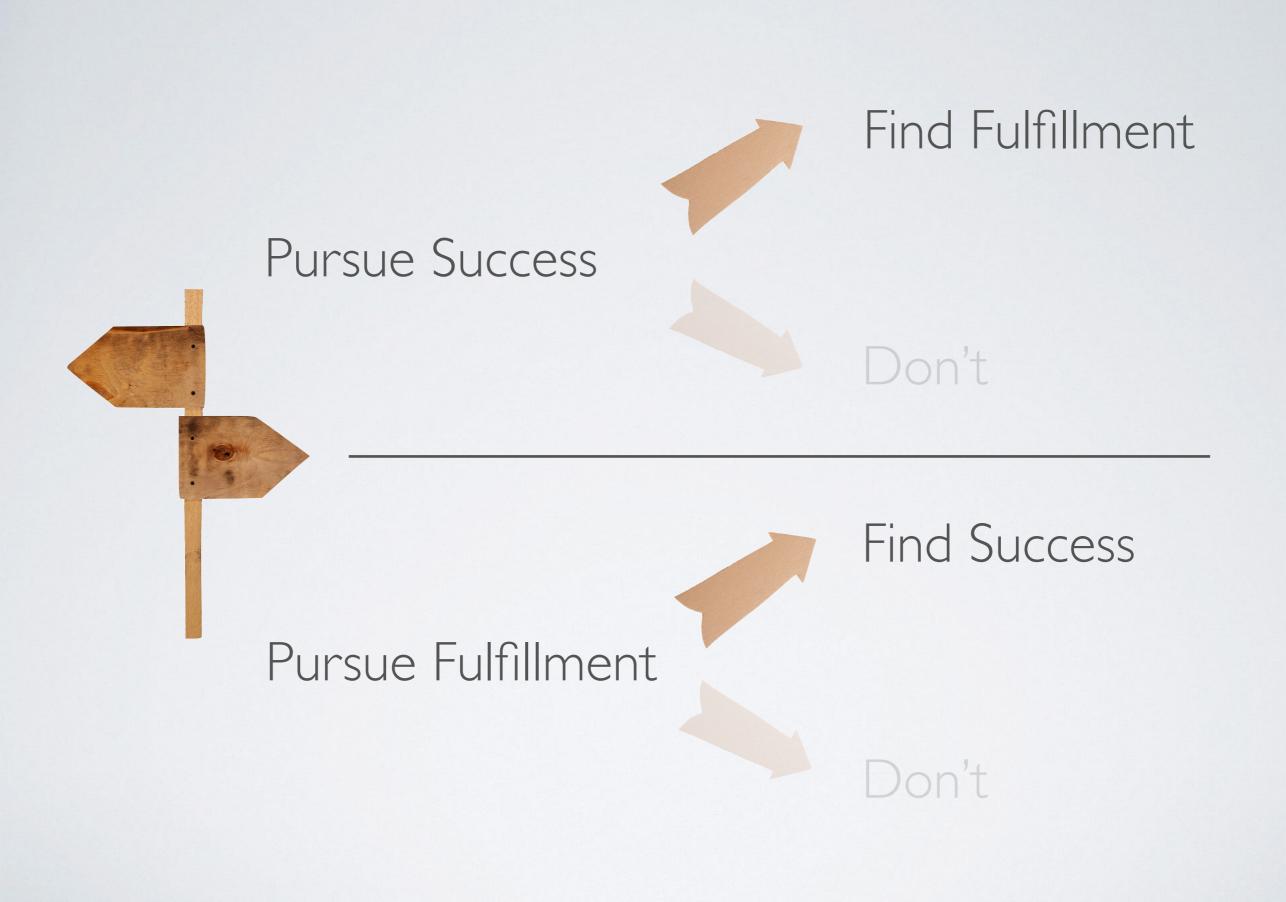
Pursue Fulfillment

THE FUNDAMENTAL HABIT











THE EXPERIMENT

THE HYPOTHESIS

- Pursue the Perfect 10
- Choose a Journey, not Goals
- Fun, Passion, Meaning first
- No Hard Work
- Luck: People, Places, Conversation
- \$\$\$ is OK!

Leads to? Extraordinary Life + Making a Living





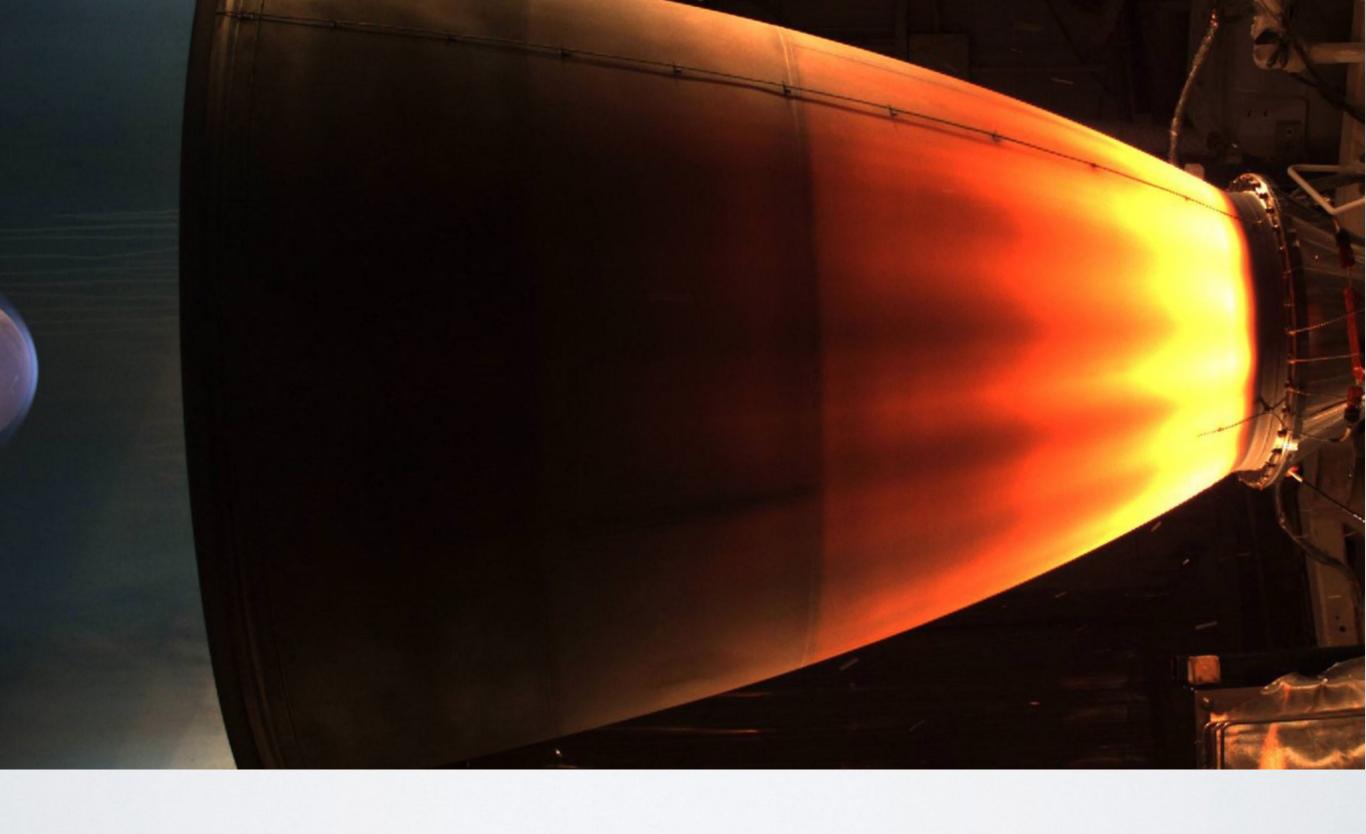
Yes, it's real! Click here:

http://stever.me/zombie

THE MUSICAL



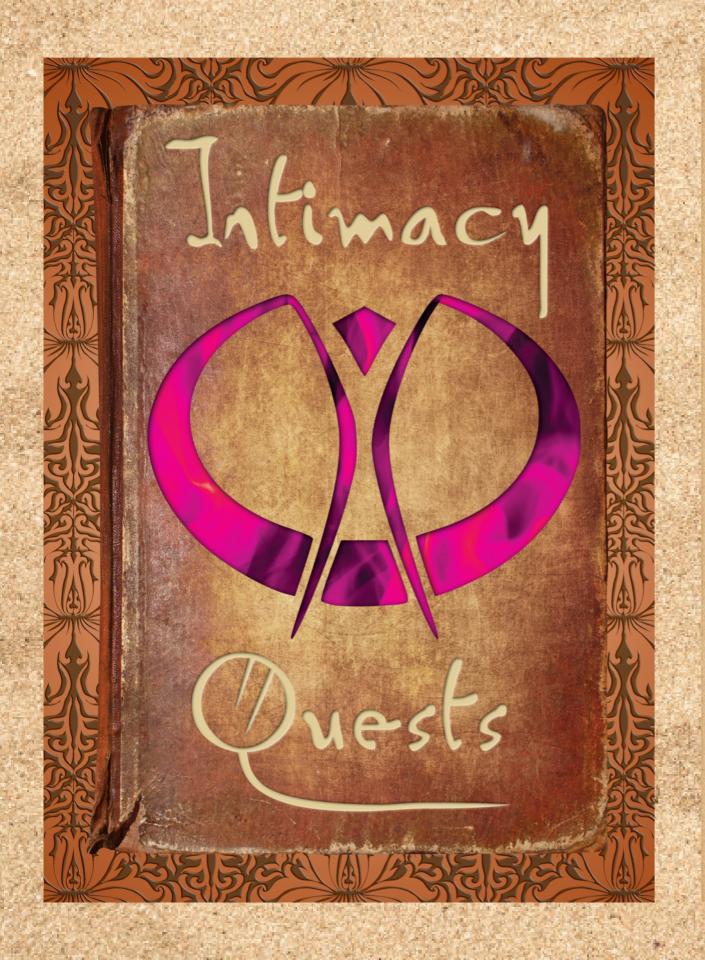
EXPERIMENT + I



JUNE 17, 2014, 1600 ... ENERGIZE!!!!



BURNING MAN



Appreciation

Tell me more!

Explorer

Find someone wearing an interesting or unusual article of clothing. Tell them you are intrigued by it. Give them this card if you want to know more. Follow their lead.

Receiver

Our explorer is intrigued by something you're wearing and would like to know more about the story behind it. If you want to share, please tell them. If not, say, "No. I'd rather not."





THE JOURNEY:

- I. How do you want to spend your time?
- 2. What activities make you want to leap out of bed?
- 3. What do you want to learn?
- 4. Who do you want to be with?

EXERCISE



PERFORMING ARTS

Would you like fries with that? Tutoring Film production Investing Working tech Managing the company Theater services Consulting Tour guide Teaching Summer camp YATC

DIFFERENT LIVES

PERFORMING ARTS	CORPORATE JOBS
Where's my next \$?	Salary.
99.9% unemployment.	Career progression.
"No." Why? Who knows.	Qualifications count.
Can't control success.	My results control my destiny.
Anyone can tank a project.	Individual evaluation.
Project-based life.	Employment.
Security = Hustle-ability.	Security = Meeting expectations.

DIFFERENT LIVES

EXTRAORDINARY LIFE	CORPORATE LIFE
Where's my next \$?	Salary.
Uncertain career path	Career progression.
"No." Why? Who knows.	Qualifications/history count.
Can't control success.	My results control my destiny.
Anyone can tank a project.	Individual evaluation.
Project-based life.	Employment.
Security = Hustle-ability.	Security = Meeting expectations.



TAKEAWAYS

- Create a Journey, not Goals
- Heart = Direction
- Head = Solver
- Be Pulled



TAKEAWAYS

- Fulfillment, then \$\$
- Luck: People, Places
- Don't be Lazy
- Experiment



FINAL EXAM

I.Yes



THE JOURNEY IS THE REWARD

Stever Robbins • www.JourneyMaking.com