



Tiebreaker Rule for Pools & Round Robins

If there is a tie between two or more players within a group, the tiebreaker system is as follows:

1. Head-to-head match win between those tied.
2. The difference between games won and games lost between tied players. Games played between the tied players will be the only ones considered. Always check the referee's results (for no shows Forfeit 11-0, 11-0, 11-0 if Forfeit with a partial result, for example: 11-9, 3-3 take 11-9, 11-3, 11-0)
3. The difference between points won and points lost between tied players. Only the points between those involved in the tie will be considered. Always check the referee's results (for no shows Forfeit 11-0, 11-0, 11-0 if Forfeit with a partial result, for example: 11-9, 3-3 take 11-9, 11-3, 11-0)
4. The division between points won and points lost between the tied players. Only the matches between those involved in the tie will be considered. Always check the referee's results (for no shows Forfeit 11-0, 11-0, 11-0 if Forfeit with a partial result, for example: 11-9, 3-3 take 11-9, 11-3, 11-0)
5. Random lottery system done at the discretion of the Tournament Director.

Note: Any time that a multiple tie results in a new tie between two or more players for two or more positions, return to point 1 (winner when they played each other).