## Nationals Draw Format - Open Singles \& Doubles

## General Information

- All players / teams will be seeded using Racquetball Canada's official rankings
- In Open Doubles the top 2 teams from the previous year's National Championship will be seeded 1 st and 2 nd respectively. The team must be the same pairing to qualify.
- Must play for top 12 positions to determine National Team Selection Points


## 5 Players / Teams or less

A single round-robin format will determine placing. Tiebreaker Rule to be implemented if necessary.

## 6 Players / Teams

There will two round robin pools with a playoff. Tiebreaker Rule to be implemented if necessary.

- Finishers \#1 in each pool will play for 1st and 2nd position.
- Finishers \#2 in each pool will play for 3rd and 4th position.
- Finishers \#3 will play for 5th and 6th position.


## Player / Team distributions in the pools:

| Pool 1 | Pool 2 |
| :--- | :--- |
| Player / Team ranked 1 | Player / Team ranked 2 |
| Player / Team ranked 4 | Player / Team ranked 3 |
| Player / Team ranked 5 | Player / Team ranked 6 |

## 7 Players / Teams

There will be a single elimination draw with consolation.

- 1 seed receives a bye in the first round.
- The losers of the semi finals will play for 3rd.
- The losers in the quarter finals drop down to a single elimination consolation draw. This will determine positions 5 to 7 .


## 8 Players / Teams

There will be a single elimination draw with consolation.

- The losers of the semi finals will play for 3rd.
- The losers in the quarter finals drop down in a single elimination consolation draw with a match for 3rd. This will determine positions 5 to 8 .


## 9 Players Teams

There will be a single elimination draw with consolation.

- The losers of the semi finals will play for 3rd.
- The loser in the first game between the 8th and 9th seed drops down to play for the 5-9 position with the other 4 losers from the quarter finals. They will play a single elimination draw including a match for $3^{\text {rd }}$. The loser of the $8 / 9$ match will be slotted in to play the loser of the $2 / 7$ match from the main draw.


## 10 to 16 Players / Teams

There will be an Olympic format draw.

- The losers of the semi finals will play for 3rd.
- The losers in the quarter finals drop down to a single elimination draw (Blue) with a match for 3rd. This will determine positions 5 to 8 .
- The losers in the round of sixteen drop down to a single elimination draw (Red) with a match for 3rd. This will determine positions 9 to 12.
- If enough players, the losers of the first round of Red will drop to a single elimination draw (White) with a match for $3^{\text {rd }}$. This will determine the remainder of the placements.


## 17 Players / Teams

There will be an Olympic format draw.

- The losers of the semi finals will play for 3rd.
- The losers in the quarter finals drop down in a single elimination draw (Blue) with a match for 3rd. This will determine positions 5 to 8 .
- The loser in the first game between the 16th and 17th seed drops down to play for the 9-17 position with the other 8 losers from the round of 16 . They will play single elimination draw (Red) with a match for 3rd. The loser of the 16/17 match would be seeded 10th in the draw and no one will be seeded 9th. (To avoid playing the same player twice in a row). This will determine positions 9 to 12.
- If enough players, the losers of the first round of Red will drop to a single elimination draw (White) with a match for $3^{\text {rd }}$. This will determine the remainder of the placements.


## 18 Players / Teams or more

There will be an Olympic format draw.

- The losers of the semi finals will play for 3rd.
- The losers in the quarter finals drop down in a single knockout draw with a match for 3rd. This will determine positions 5 to 8.
- The losers of the round of 16 will drop to a single elimination draw (Blue) with a match for $3^{\text {rd }}$ place. This will determine positions 9 to 16.
- The losers of the round of 32 will drop to a singles elimination draw (Red) with a match for $3^{\text {rd }}$ place. This will determine positions 17 to 20.
- The losers of the first round of Red will drop to a single knockout draw (White) with a match for $3^{\text {rd }}$. This will determine the remainder of the placements


## Tiebreaker rule for Round Robins

If there is a tie between two or more players within a group, the tiebreaker system is as follows:

1. Head-to-head match win between those tied.
2. The difference between games won and games lost between tied players. Games played between the tied players will be the only ones considered. Always check the referee's results (for no shows Forfeit 11-0, 11-0, 11-0 if Forfeit with a partial result, for example: 11-9, 3-3 take 11-9, 11-3, 11-0)
3. The difference between points won and points lost between tied players. Only the points between those involved in the tie will be considered. Always check the referee's results (for no shows Forfeit 11-0, 11-0, 11-0 if Forfeit with a partial result, for example: 11-9, 3-3 take 11-9, 11-3, 11-0)
4. The division between points won and points lost between the tied players. Only the matches between those involved in the tie will be considered. Always check the referee's results (for no shows Forfeit 11-0, 11-0, 11-0 if Forfeit with a partial result, for example: 11-9, 3-3 take 11-9, 113, 11-0)
5. Random lottery system done at the discretion of the Technical Director.

Note: Any time that a multiple tie results in a new tie between two or more players for two or more positions, return to point 1 (winner when they played each other).

